

Department of Art & Design Academic Map Bachelor of Fine Arts – Art

Updated 09/22/2019

Dear BFA Art Major:

Artists have an eye for beauty, a vision for creativity and a knack for originality and use these skills and others to create commercial or fine art pieces in various mediums. Art students at Valdosta State University build their portfolios while developing the knowledge and skills necessary to pursue careers in art-related fields or to continue their studies at the graduate level.

The Bachelor of Fine Arts degree is a professional degree program that prepares the student for competency in art and art-related careers and provides opportunities for further in-depth research and study in art and design. In any of many possible roles, the professional must exhibit not only technical competence, but also broad knowledge of art and design, the ability to integrate knowledge and skills, and an insight into the role of art and design in intellectual and cultural life.

The BFA with a major in art is a comprehensive degree, which focuses on a common body of knowledge and skills in art studio and art history coursework. Students enrolled in this Bachelor of Fine Arts degree are expected to develop the knowledge, skills, concepts, and sensitivities essential to the professional life of the artist or designer. This is a 120-hour degree program. Students who complete the major in art will graduate with a Bachelor of Fine Arts degree.

This academic map is a term-by-term sample course schedule. The milestones listed below each term are designed to keep you on course to graduate in four years. Sample schedules are provided as general guideline to help you build a full schedule each term. Courses must be selected with your academic advisor to satisfy all core and major curriculum, as well as meeting accreditation standards such as NASAD (National Association of Schools of Art and Design). The Art program within Valdosta State University is accredited by NASAD.

Program website: http://www.valdosta.edu/art

Campus Address:

Valdosta State University - College of the Arts
Department of Art& Design Fine Arts Building Room 1070A - 1st Floor Valdosta, GA 31698
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Mapping Coordinator:

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SAMPLE SCHEDULE Fall and Spring Terms – Year 1 - 4

YEAR 1							
TERM 1	Hrs.	TERM 2	Hrs.				
ART 1020	3	ART 1030	3				
ART 1010	3	ART 1011	3				
ARTH 2121	3	ART 2030	3				
ENGL 1101	3	ENGL 1102	3				
CORE Area E (HIST 2111 or 2112)	3	MATH 1101, 1111, or 1113	3				
Total hours	15	Total hours	15				

Milestones: Declare Art major. Begin Area F CORE Art classes. Accumulate 30 or more collegiate credits. A grade of "C" or better must be earned in the required English courses & in <u>all</u> ART and ARTH major courses.

YEAR 2						
TERM 3	Hrs.	TERM 4	Hrs.			
ART 3091	3	ART 3023	3			
ART 3081	3	ART 3061	3			
ARTH 2122	3	ART 3041	3			
CORE Area B - PERS XXXX	2	CORE Area C (ART 1100)	3			
CORE Area D Lab Science	4	CORE Area C ENGL 2111, 2112 or 2113	3			
Total hours	15	Total hours	15			
Milestones: Overall 2.0 GPA or higher. Accumulate 60 or more collegiate credits.						

YEAR 3						
TERM 5	Hrs.	TERM 6	Hrs.			
ART 3071 or ART 3072	3	ARTH 4150 Contemporary Art History	3			
ART 3051	3	ART Studio Elective	3			
ART Studio Elective	3	ART Studio Elective	3			
CORE Area B - PERS XXXX	2	CORE Area D (non-Lab)	3			
CORE Area D Lab Science	4	CORE AREA E (POLS 1101)	3			
Total hours	15	Total hours	15			
Milestones: Overall 2.0 GPA or higher. Accumulate 90 or more collegiate credits.						

YEAR 4							
TERM 7	Hrs.	TERM 8	Hrs.				
ART 4170	1	ART 4171	1				
ARTH - Art History Elective	3	ART 4172	1				
ART Studio Elective	3	ART Studio Elective	3				
ART Studio Elective	3	ART Studio or ARTH Elective	3				
ART Studio or ARTH Elective	3	ART Studio or ARTH Elective	3				
CORE Area E	3	CORE Area E	3				
Total hours	16	Total hours	14				

Milestones: Apply for graduation one semester before anticipated date. Overall 2.0 GPA or higher. Accumulate 120 collegiate credits. Completion of a senior professional portfolio/exhibition and presentation.



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SAMPLE SCHEDULE Fall, Spring, and Summer Terms – Year 1 - 4

YEAR 1						
TERM 1	Hrs.	TERM 2	Hrs.	TERM 3 - Summer	Hrs.	
ART 1020	3	ART 1030	3	CORE Area E (HIST 2111/12)	3	
ART 1010	3	ART 1011	3	MATH 1101, 1111, 1113	3	
ARTH 2121	3	ART 2030	3			
ENGL 1101	3	ENGL 1102	3			
Total hours	12	Total hours	12	Total hours	6	

Milestones: Declare Art major. Begin Area F CORE Art classes. Accumulate 30 or more collegiate credits. A grade of "C" or better must be earned in the required English courses & in <u>all</u> ART and ARTH major courses.

YEAR 2						
TERM 1	Hrs.	TERM 2	Hrs.	TERM 3 - Summer	Hrs.	
ART 3091	3	ART 3023	3	CORE Area B - PERS XXXX	2	
ART 3081	3	ART 3061	3	CORE Area D Lab Science	4	
ARTH 2122	3	ART 3041	3			
CORE Area C (ART 1100)	3	CORE Area D Lab Science	4			
Total hours	12	Total hours	13	Total hours	6	
Milestones: Overall 2.0 GPA or higher. Accumulate 60 or more collegiate credits.						

YEAR 3						
TERM 1	Hrs.	TERM 2	Hrs.	TERM 3 - Summer	Hrs.	
ART 3071 or ART 3072	3	ARTH 4150 – Contemporary	3	ART 4140	3	
		Art History				
ART 3051	3	ART Studio Elective	3	CORE Area B - PERS XXXX	2	
ART Studio Elective	3	ART Studio Elective	3			
CORE AREA E (POLS	3	CORE Area D (non-Lab)	3			
1101)						
CORE Area C	3					
ENGL 2111, 2112 or 2113						
Total hours	15	Total hours	12	Total hours	5	
Milestones: Overall 2.0 GPA or higher. Accumulate 90 or more collegiate credits.						

YEAR 4					
TERM 1	Hrs.	TERM 2	Hrs.	TERM 3 - Summer	Hrs.
ART 4170	1	ART 4171	1		
ARTH - Art History Elective	3	ART 4172	1		
ART Studio Elective	3	ART Studio Elective	3		
ART Studio or ARTH	3	ART Studio or ARTH	3		
Elective		Elective			
CORE Area E	3	ART Studio or ARTH	3		
		Elective			
		CORE Area E	3		
Total hours	13	Total hours	14	Total hours	-

Milestones: Apply for graduation one semester before anticipated date. Overall 2.0 GPA or higher. Accumulate 120 collegiate credits. Completion of a senior professional portfolio/exhibition and presentation.